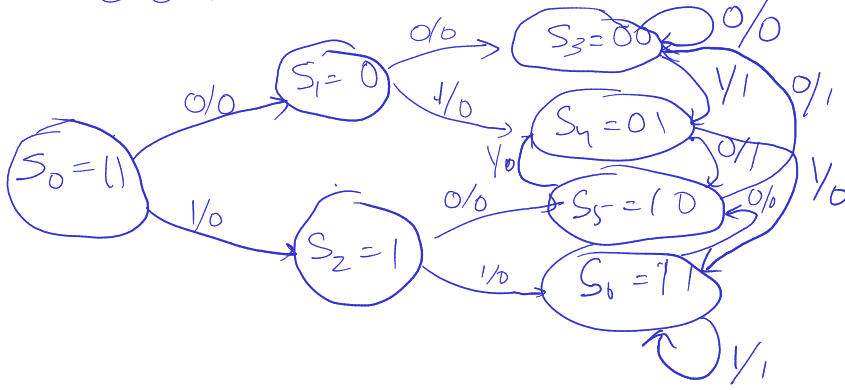


HW 8

Problem 1

Example sequence (Mealy)

t	0	1	2	3	4	5	6	7	8	9
w	0	0	1	0	1	1	0	0	0	1
p	0	0	1	1	0	0	0	1	0	1



State table

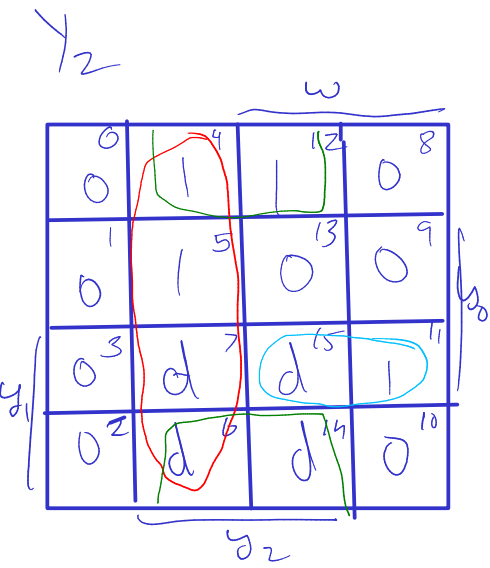
Seq	Present state	Next State		Output (p)	
		w=0	w=1	w=0	w=1
" "	S ₀	S ₁	S ₂	0	0
"0"	S ₁	S ₃	S ₄	0	0
"1"	S ₂	S ₅	S ₆	0	0
"00"	S ₃	S ₃	S ₄	0	1
"01"	S ₄	S ₅	S ₆	1	0
"10"	S ₅	S ₃	S ₄	1	0
"11"	S ₆	S ₅	S ₆	0	1

Problem 2

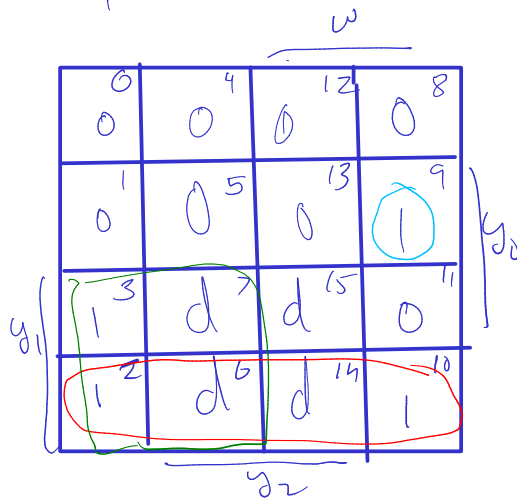
Moore modulo 6 counter

State assigned table (Not optimal)

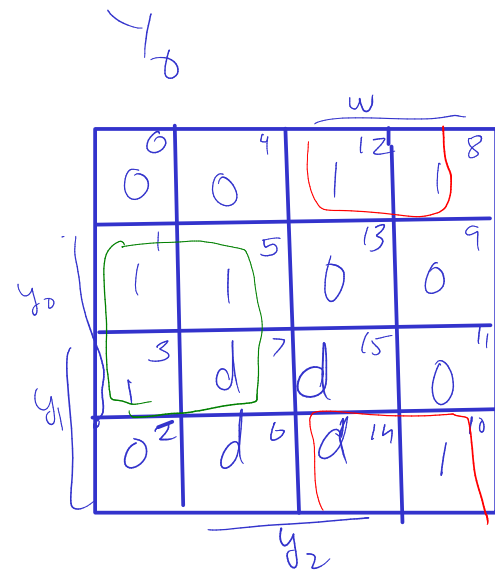
Present State $y_2 y_1 y_0$	Next state		Output $Z_2=y_2, Z_1=y_1, Z_0=y_0$
	$w=0$ $Y_2 Y_1 Y_0$	$w=1$ $Y_2 Y_1 Y_0$	
0 0 0	0 0 0	0 0 1	
0 0 1	0 0 1	0 1 0	
0 1 0	0 1 0	0 1 1	
0 1 1	0 1 1	1 0 0	
1 0 0	1 0 0	1 0 1	
1 0 1	1 0 1	0 0 0	
1 1 0	d d d	d d d	
1 1 1	d d d	d d d	



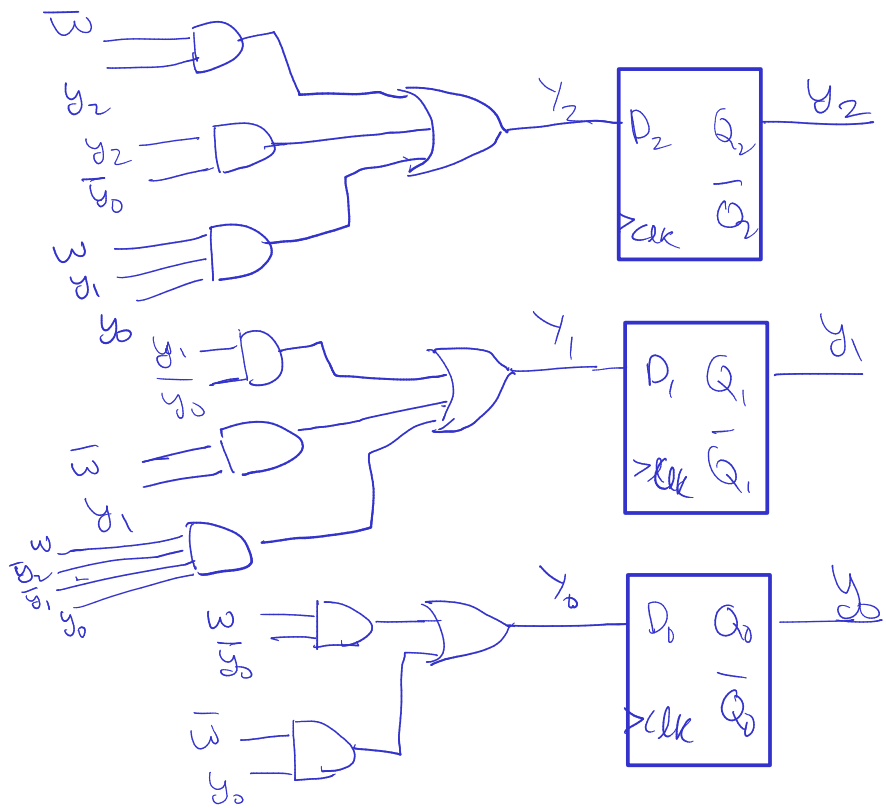
$$Y_2 = \bar{w}y_2 + y_2\bar{y}_0 + wy_1y_0$$



$$Y_1 = y_1\bar{y}_0 + \bar{w}y_1 + wy_2\bar{y}_1y_0$$



$$Y_0 = wy_0 + \bar{w}y_0$$



Problem 3

3-bit counter like circuit (Moore)

State assigned table

Present State $y_2 \ y_1 \ y_0$	Next State			Output $Z_2=y_2 \ Z_1=y_1 \ Z_0=y_0$
	$w=0$ $y_2 \ y_1 \ y_0$	$w=1$ $y_2 \ y_1 \ y_0$		
0 0 0	1 1 1	0 1 0		
0 0 1	0 0 0	0 1 1		
0 1 0	0 0 1	1 0 0		
0 1 1	0 1 0	1 0 1		
1 0 0	0 1 1	1 1 0		
1 0 1	1 0 0	1 1 1		
1 1 0	1 0 1	0 0 0		
1 1 1	1 1 0	0 0 1		

J_2

y_2	w			
	0	1	1	2
1	0	1	1	0
0	1	5	1	3
0	3	7	0	5
0	2	6	0	4

J_2

y_2	w			
	0	1	1	2
1	1	d	d	0
0	d	5	d	3
0	3	d	d	7
0	2	d	d	6

K_2

y_2	w			
	0	1	1	2
1	d	1	0	d
0	d	5	0	d
0	d	3	0	7
0	d	2	0	6

$y_2 \ y_1 \ y_0$
 $0 \ 0 \ 0$
 $0 \ 0 \ 1$
 $1 \ 0 \ 0$
 $1 \ 0 \ 1$
 $1 \ 1 \ 0$
 $1 \ 1 \ 1$

$$J_2 = \bar{w} \bar{y}_1 \bar{y}_0 + w y_1$$

$$K_2 = \bar{w} \bar{y}_1 \bar{y}_0 + w y_1$$

y_1

w			
1 ⁰	1 ⁴	1 ¹²	1 ⁸
0	0 ⁵	1 ¹³	1 ⁹
1 ³	1 ⁷	0 ¹⁵	0 ¹¹
0 ²	0 ⁶	0 ¹⁴	0 ¹⁰
y_2			

 J_1

w			
1 ⁰	1 ⁴	1 ¹²	1 ⁸
0	0 ⁵	1 ¹³	1 ⁹
d ³	d ⁷	d ¹⁵	d ¹¹
d ²	d ⁶	d ¹⁴	d ¹⁰
y_2			

 K_1

w			
d ⁰	d ⁴	d ¹²	d ⁸
d	d ⁵	d ¹³	d ⁹
0 ³	0 ⁷	1 ¹⁵	1 ¹¹
1 ²	1 ⁶	1 ¹⁴	1 ¹⁰
y_2			

$$\bar{J}_1 = \bar{w} y_0$$

$$\Rightarrow J_1 = w + \bar{y}_0$$

$$\bar{K}_1 = \bar{w} y_0$$

$$\Rightarrow K_1 = w + \bar{y}_0$$

 y_0

w			
1 ⁰	1 ⁴	0	0
0	0 ⁵	1 ¹³	1 ⁹
0 ³	0 ⁷	1 ¹⁵	1 ¹¹
1 ²	1 ⁶	0 ¹⁴	0 ¹⁰
y_2			

 J_0

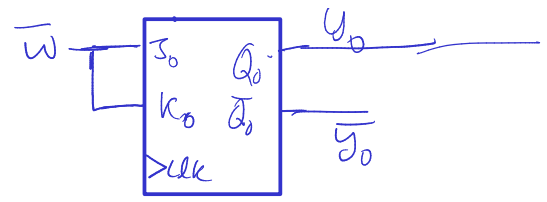
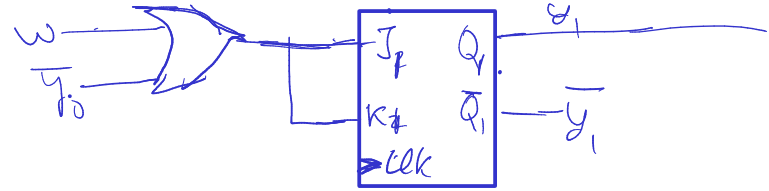
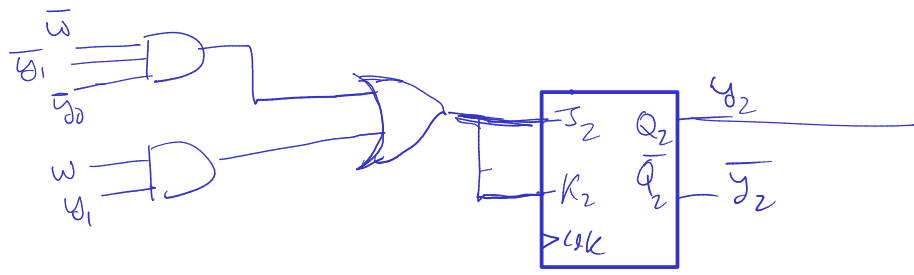
w			
1 ⁰	1 ⁴	0	0
d	d ⁵	d ¹³	d ⁹
d ³	d ⁷	d ¹⁵	d ¹¹
1 ²	1 ⁶	0 ¹⁴	0 ¹⁰
y_2			

 K_0

w			
d ⁰	d ⁴	d ¹²	d ⁸
1	1 ⁵	0 ¹³	0 ⁹
1 ³	1 ⁷	0 ¹⁵	0 ¹¹
d ²	d ⁶	d ¹⁴	d ¹⁰
y_2			

$$J_0 = \bar{w}$$

$$K_0 = \bar{w}$$



Problem 4

X = Due to mismatching output

X = Due to $e \neq i$

X = Due to $c \neq i$

a									
b	$e \equiv c$ ①								
c	X	X							
d	$h \equiv e$ ⑤ $a \equiv e$	$h \equiv c$ $a \equiv c$	X						
e	X	X	$f \equiv h$ ②	X					
f	X	X	$g \equiv h$	X	$g \equiv i$				
g	$h \equiv e$ $b \equiv e$	$h \equiv c$ $b \equiv c$	X	$b \equiv a$ ④	X	X			
h	X	X	$d \equiv h$ ⑥	X	$d \equiv f$	$c \equiv e$	$d \equiv g$ ③	X	
i	$h \equiv e$ $b \equiv e$	$f \equiv c$ $b \equiv c$	X	$f \equiv h$	$b \equiv a$	X	$f \equiv h$	X	
	a	b	c	d	e	f	g	h	i

Possible

$a \equiv b$

$e \equiv c$ ①

if $f \equiv h$ ②

$y \equiv c$ ③

$d \equiv g$

if $a \equiv b$ ④

also $d \equiv c$ ⑥

$a \equiv d$

if ~~$h \equiv e$ ⑤~~ — $y \equiv c \neq i$ X

$a \equiv h$ $d \equiv f$

Not possible

$b \equiv d$

if $h \equiv c$ X because of ⑥

$a \equiv e$

Not possible

Replace b with a, e with c, h with f, g and i with d,

PS	NS		Z
	x=0	1	
a	c	c	1
c	d	f	0
d	f	a	1
f	c	d	0

Problem 5.1

X = Due to mismatching output

X = Due to $S_3 \neq *$
X = Due to $S_6 \neq *$

S_0							
S_1	$S_1=S_6$						
S_2	$S_2=S_4$	$S_2=S_5$					
S_3	X	X	X				
S_4	$S_4=S_5$ $S_3=S_4$	$S_4=S_5$ $S_3=S_6$	$S_5=S_6$	X			
S_5	✓	$S_5=S_5$ $S_1=S_6$	$S_5=S_2$ $S_1=S_6$	X	$S_5=S_4$ $S_1=S_3$		
S_6	X	X	X	$S_6=S_5$	X	X	
	S_0	S_1	S_2	S_3	S_4	S_5	S_6

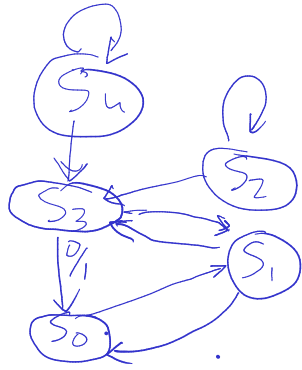
Replace S_5 with S_0 , S_6 with S_3 . State reduction of Binary state table still leaves us with 5 states instead of 7.

FL Tfflop's state table has only 3 states.

Mr Tfflop is not correct.

PS	NS		Output	
	X=0	1	X=0	X=1
S_0	S_0	S_1	0	0
S_1	S_0	S_3	0	0
S_2	S_2	S_3	0	0
S_3	S_0	S_1	1	0
S_4	S_4	S_3	0	0

Problem 5.2



If S_0 is the start state S_2, S_4 are unreachable.
 Remove S_2, S_4 from the state table

Combining with $S_5 \equiv S_0, S_3 \equiv S_6$ we get:

PS	NS		Output	
	X=0	1	X=0	1
S_0	S_0	S_1	0	0
S_1	S_0	S_3	0	0
S_3	S_0	S_1	1	0

Comparing with Jfflop's table

- $S_3 \equiv c$ because output (1, 0) is unique
- $S_1 \equiv b$
- $S_0 \equiv a$

Problem 6

X = Due to mismatch in output

A									
B	X								
C	A=F B=E	X							
D	X	E=A	X						
E	A=I B=G	X	F=I	X					
F	A=H B=I	X	F=H G=I	X	E=H G=I				
G	X	E=H	X	A=F	X	X			
H	A=E	X	G=B	X	E=F G=B	I=B	X		
I	X	✓	X	A=E	X	X	E=F	X	
	A	B	C	D	E	F	G	H	I

A = H = F B = I D = G

Replace H and F with A

I with B

G with D

PS	NS		Z
	X=D	I	
A	A	B	1
B	C	E	0
C	A	D	0
D	C	A	0
E	B	D	0

Problem

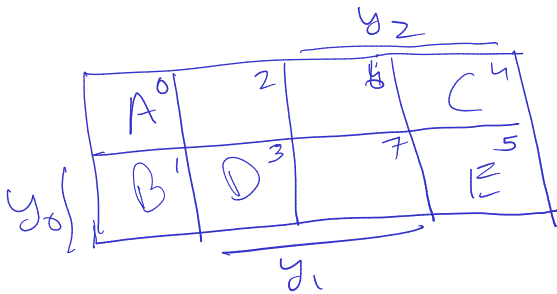
6.2

Guideline 1

$$(A, \overset{A}{\check{C}}), (\overset{C}{\check{B}}, D), (C, \overset{D}{\check{E}}),$$

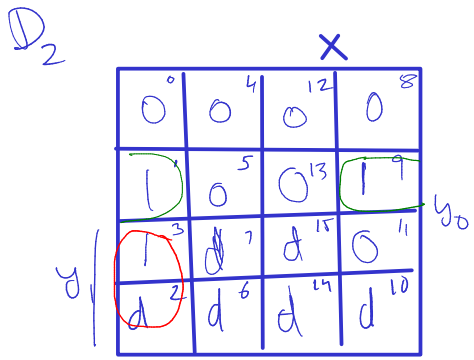
Guideline 2

$$(A, \check{B}), (\check{C}, E), (A, D), (C, \check{A}), (B, D) \checkmark,$$

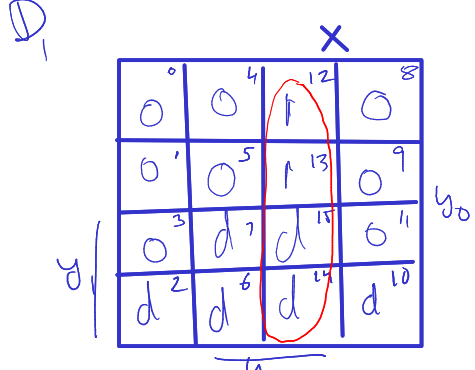


y_2	y_1	y_0	
0	0	0	A
0	0	1	B
0	1	0	D
0	1	1	C
1	0	0	E
1	0	1	
1	1	0	
1	1	1	

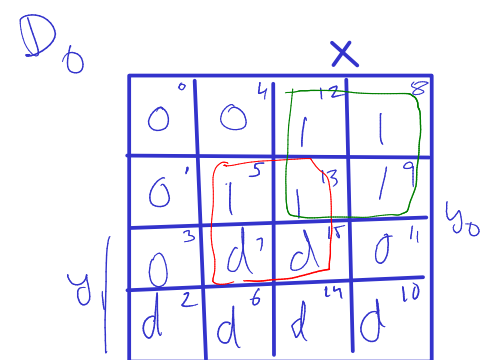
	PS			NS			Output (z)
	y_2	y_1	y_0	$x=0$	$x=1$		
	y_2	y_1	y_0	y_2	y_1	y_0	
A=HEF	0	0	0	0	0	0	1
B=EI	0	0	1	d	d	d	0
D=GH	0	1	0	d	d	d	0
C	1	0	0	0	0	0	0
E	1	0	1	0	0	1	0
	1	1	0	d	d	d	d
	1	1	1	d	d	d	d



$D_2 = \bar{y}_2 \bar{y}_1 y_0 + \bar{x} \bar{y}_2 y_1$



$D_1 = x y_2$



$D_0 = x \bar{y}_1 + y_2 y_0$

